



TOWN OF MAMMOTH LAKES  
 PARKS & RECREATION DEPARTMENT  
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**2019 ADULT INDOOR SOCCER PROGRAM – A LEAGUE**

**WELCOME!**

The mission of the Parks and Recreation Department is to provide multipurpose, year-round, indoor and outdoor recreation opportunities accessible to all residents and visitors." We welcome you and challenge you to help us achieve this goal. As Team Managers we request that you work to comply with the following guidelines:

**PROGRAM OUTLINE:**

EVENT	DATE/TIME	DETAILS
<b>PROGRAM INFO SENT TO ALL 2017 MANAGERS</b>	DECEMBER 6, 2018	COMMUNICATION PLAN
<b>MANAGERS MEETING</b>	JANUARY 6, 2019 5:30pm	DROP-IN PLAY FROM 6:00-9:00pm
<b>DROP-IN PLAY</b>	JANUARY 13, 2019 6:00-9:00pm	CHANCE FOR TEAMS TO STILL PICK UP PLAYERS.
<b>LEAGUE PLAY</b>	JANUARY 20 – SUNDAY MARCH 17, 2019 5:30-9:30pm	SEE RULES AND PLAYER CODE OF CONDUCT

\*All activities scheduled in the MHS Gym

**IMPORTANT INFORMATION:**

ROSTERS AND COMPLETED INDIVIDUAL WAIVERS FOR ALL TEAMS MUST BE RECEIVED BY SUNDAY, JANUARY 20, 2019 – NO EXCEPTIONS, NO WAIVERS – NO PLAY!

MAXIMUM OF 15 PLAYERS ON A ROSTER, ONE FEMALE PLAYER ON THE COURT AT ALL TIMES

LAST DATE TO ADD OR DROP A PLAYER WILL BE **SUNDAY, JANUARY 27, 2019.**

TEAM FEE \$337 **DUE JANUARY 20, 2019**

7 TEAM MAXIMUM FOR LEAGUE, FIRST PAID, FIRST SERVED

## **Rules/Code of Conduct**

Please make sure each player on your team fully understands these guidelines. As Managers, you are ultimately responsible for the conduct of the players.

## **Practice**

Drop in play will be on January 6, 2019 and January 13, 2019 from 6:00pm to 9:00pm. We will commence league play on Sunday January 20, 2019 from 5:30pm until 9:30pm.

## **Schedule**

The schedule will be made according to the number of teams that sign up. All games will be played on Sundays, with the first game starting at 5:30pm. Games will start on Sunday, January 21, 2019 and play the regular season through Sunday, February 24, 2019. There will be no games on Sunday, February 3, 2019 (Superbowl Sunday). The schedule may vary depending on the amount of teams and is subject to change.

**Tournament seating will be determined strictly on REGULAR SEASON PLAY. IF THERE IS A TIE IN STANDINGS, SEATING WILL BE DETERMINED BY TOTAL AMOUNT OF GOALS SCORED DURING THE SEASON**

**Standings** - Wins = 3 points, Ties = 1 point. Trophies will be awarded for 1<sup>st</sup>, 2<sup>ND</sup>, and 3<sup>rd</sup> place.

# **2019 RULES AND PLAYER CODE OF CONDUCT**

## **CODE OF CONDUCT**

1. No player shall at any time lay a hand upon, push, shove, strike or threaten an official or a Recreation employee.
2. No player shall refuse to abide by an official's decision.
3. No manager, player, substitute or spectator may make derogatory remarks or gestures to the official or Recreation staff.
4. No profane or obscene language is to be used.
5. No player shall be guilty of an abusive verbal attack upon an official, player, spectator or Recreation employee.
6. No player shall use unnecessary and excessive tactics in the play of the game against a person of an opposing team.
7. No player shall discuss the decision of any matter reached by an official except the manager.
8. No player shall discuss his/her personal opinion of any other player, any play or decision by an official publicly with spectators in a derogatory manner.
9. No person shall threaten or commit bodily harm or damage to personal property of an official, player, spectator or Recreation employee.

## **PLAYER'S CODE OF CONDUCT**

All players shall abide by the CODE OF CONDUCT. It will be the manager's responsibility to see that all players from his team are aware of and abide by the following code of conduct.

**NO ALCOHOLIC BEVERAGES OR TOBACCO PRODUCTS PERMITTED ON SCHOOL PROPERTY**

## **INFRACTIONS**

Yellow Card = Warning

Red Card = Ejection from game, team plays one player down for remainder of game. A TWO game suspension and a \$100 reinstatement fee must be paid before player can return to league.

Orange Card = Ejection from league for fighting/extreme behavior for the season.

All carded infractions are logged and carried over through the entire season. All carded infractions are cumulative. (i.e. If a player received a yellow card in one game and then another yellow card in a following game, that will equal a Red Card.) A player who receives two (2) red cards or four (4) yellow cards, whichever comes first, during the course of the season will be suspended for the remainder of the season. Please refer to the Rules of the Game for specific infractions for each card.

1. **YELLOW CARD:** A player who receives a yellow card has been warned. If that player receives a second yellow card during the course of the same game, that equals a red card. That player is ejected for the remainder of the game. The team will continue to play one player short.
2. **RED CARD:** Ejection from the game. A team who has a player ejected may not replace that player. The team will play the remainder of the game short. A player may be ejected from a game without previous warning.
  - a. The player will automatically be suspended for one (1) additional game and a \$50 reinstatement fee must be paid prior to returning to the league.
  - b. At the Referee's and Recreation Staff's discretion, a player ejected from a game may be asked to leave the facility. That player has three (3) minutes to leave the facility and the parking area/grounds.
  - c. A player who fails to leave the gym or returns after being ejected will be dropped from the program and his/her team will forfeit the game.

IF THE MAMMOTH LAKES POLICE DEPARTMENT IS CALLED FOR ANY REASON THE REMAINDER OF THE SEASON WILL BE CANCELLED AND THERE WILL BE NO REFUNDS!

## **INDOOR SOCCER GAME RULES – 5v5**

1. Each team will be allowed four individuals on the floor at one time and a goalkeeper. Only individuals on the roster (with completed waivers) will be allowed on the playing floor before, during or after a game. You may have up to 15 players on your roster, and 1 female player is to be on the court at all times.
2. SHIN GUARDS HIGHLY RECOMMENDED
3. ONLY NON-MARKING SOLED ATHLETIC SHOES MAY BE WORN ONE THE NEW GYM FLOOR.
4. ALL JEWELRY AND WATCHES MUST BE REMOVED PRIOR TO THE GAME.
5. Each team member must wear matching jersey. Goalkeepers must wear jersey colors distinguished from all other field players.
6. A team may begin with four players.
7. An adult other than a player must accompany children. No loitering in the hallways.
8. Games will consist of two 20-minute halves and a five-minute intermission. Ties will remain unbroken.
9. A ball that hits any obstacles (basketball hoops, backboards, hardware near ceiling, ceiling) will be a dead ball and the opposing team will gain possession. The ball will be put back into play by a free kick at the spot that the ball went out of play.
10. If the ball gets trapped in a corner the defensive team will get a free kick.
11. The ball must be kept below the 8-foot seam on the wall (bottom of maroon stripe). There will be a free kick for the opposing team where the ball went out of play.

12. Only low bounce indoor soccer balls will be allowed in the facility. There will be NO warming up in the hallways.

13. FOULS AND OTHER VIOLATIONS:

A. A Foul occurs if a player:

- Holds an opponent;
- Handles the ball (except by the Goalkeeper within their Penalty Area (colored basketball key));
- Plays in a dangerous manner;
- Slide tackles;
- Shields the ball against the wall
- Impedes the progress on an opponent ("Obstruction"), or
- Prevents the Goalkeeper from releasing the ball from their hands;

And when a player commits the following in a manner that the Referee considers careless, serious, reckless, or involving excessive force:

- Kicks an opponent;
- Trips an opponent;
- Jumps at an opponent;
- Charges an opponent;
- Strikes or elbows an opponent

B. Unsporting Behavior: A Free Kick results for the following offenses:

- Leverage: Using the body of a teammate or any part of the field to gain an advantage;
- Encroachment: Entering the protected area of an opposing player taking a Free Kick (after initial Warning);
- Other: Behavior which in the Referee's discretion, does not warrant another category of penalty (e.g., taunting, foul language.)

C. Goalkeeper Violations: The opposing team receives a Free Kick for the following violations by a Goalkeeper:

- *Illegal Handling*: Bringing the ball from outside of the Penalty Area to their hand within it, or receiving the ball again after a Goalkeeper Distribution without the ball's having first touched another player (e.g., no drop-kicking or bouncing the ball);
- *Pass Back*: Handling the ball, having been passed deliberately and directly to them by a teammate; except that they handle a ball which a teammate passes to them by the head, chest, or knee and without "trickery" (the use of a wall or foot to flick the ball to a head, chest, or knee before making the pass);
- *5-seconds*: Controlling the ball with either their hand or foot inside on their Penalty Area for over five (5) seconds.